

## **FASHION REVUE**

Revised 2024

### **Purpose:**

- To provide 4-H members the opportunity to gain additional poise and confidence in personal presentation of self.
- To learn modeling techniques.
- To improve sewing skills through the process of judges evaluation of sewing techniques on a garment(s)/project(s) made by the 4-Hmember.

### **Eligibility:**

The general rules for participation and eligibility apply. Member must be enrolled in the respective clothing project entered.

Each county may enter any combination of novice and juniors in the following classes (although they will compete in separate novice and junior categories).

Novice and Junior contestants enter 1 entry for appearance and construction judging, and will model this item in the fashion show the following day.

### **APPEARANCE AND CONSTRUCTION JUDGING**

#### **Appearance Judging**

Contestant must be present for Appearance Judging. Contestants lined up in order of projects. Each contestant presents themselves to the judges wearing or carrying the entry they made, complete with accessories. When excused by the judge the contestant must bring the garment back on a hanger to the rack with a tag with name and county pinned to the garment.

Contestant must remain after their appearance judging and participate in the fashion revue practice session.

#### **Construction Judging**

Contestant does not need to be present for Construction Judging. They must check in their garment/project with the superintendent. Garment must be labeled with the following information:

- Name
- Age
- Category (Novice or Junior)
- County
- Project
- Class

If a commercial pattern is used in making the entry, it should be attached (no penalty imposed if not done). However, supplying the pattern is to the contestant's advantage if the judge has a question about the techniques used.

Fashion Revue commentary must be written (double spaced & typed if possible) and submitted with the entry the first day. Contestant is encouraged to complete the 4-H Clothing Revue Information Sheet/District Contest form (200.C-5), see following pages.

### **Scoring:**

The current score sheets used for the state contest will be adapted for use in the District Contest. See following score sheet.

**Tie Breaker:**

1. Construction score.
2. Appearance Judges consensus.

**Awards: Appearance and construction scores will be totaled for 1st – 5th place ribbons in each category. Overall high individual awards will be given to the top novice and top junior of each category**

**PROJECTS AND CATEGORIES**

Each category is awarded 1st – 5th place ribbons (appearance and construction scores totaled). Overall high individual awards will be given to the top novice and top junior of each class. Each county may enter any combination of novice and juniors in the following categories (although they will compete in separate novice and junior categories).

**Sewing I: “Sew Much Fun” Project**

**Categories**

- Simple Gathered Skirt
- Quick and Easy Tote Bag

**Sewing II: “Sew Much More Fun” Project**

**Categories**

- Handy Dandy Apron
- X-tra Special Shirt
- X-citing Pants

**Mix and Match I Project**

**All Mix and Match I garments must be two-piece outfits and meet the following requirements: Using woven fabric and pattern of your choice, which includes 3 of the following:**

- Collar without a band
- Faced neckline
- Pockets
- Interfacing in front placket/collar/facing
- Buttons and Buttonholes
- Should NOT include a zipper

**Entry categories are :**

- Skirt and top
- Top and pants/shorts
- Vest and skirt/pants
- Jumper and top

## **Mix and Match II Project Categories**

All Mix and Match II garments must be two or three-piece outfits and meet the following requirements: Using woven fabric and pattern of your choice, MUST include a lapped zipper and two of the following:

- Set-in sleeve
- Attached waistband or seamed waistline
- Darts
- Sleevebands and continuous placket
- Gathers/pleats

### **Entry Categories are:**

- Top and skirt
- Top and pants/shorts
- Jumper and top
- Outfit with three pieces
- Vest and Pants/Skirt

## **Let's Make a T-Shirt Project**

### **Categories:**

- T-Shirt

## **Sew & Go**

### **Categories:**

- Quick Sack
- Handy Duffle
- Super Duffle
- Jumbo Garment Bag

## **Creative Touches**

### **Categories:**

- Embellished Shirt
- Embellished Jacket
- Embellished Vest
- Embellished Pants

## **Serger Sewing**

### **Categories:**

- Tote Bag
- T-Shirt
- Running Shorts

## **Quilting**

### **Categories:**

- Quick and Easy Throw
- Quick and Easy Pillowcase
- Rag Throw
- Large Rag Quilt
- Rail Fence Throw
- Rail Fence Quilt
- 9-Patch Throw
- 9-Patch Quilt

### **Advance Preparations:**

Prepare numbers for contestants to pin on garment for appearance judging.

#### **Request**

- Two dressing rooms (one for girls and one for boys).
- A rack to hang clothing and extra hangers.
- Three tables for construction judging and tabulations.
- Half a dozen chairs.
- Two volunteer leaders to assist the youth as they prepare for appearance judging
- Two to four senior 4-H'ers to read commentaries.
- Stage (decorated).
- PA system.
- Cassette/CD player.

#### **Bring**

- Music.
- Score sheets.
- Calculators.
- Pencils and pens.
- Straight pins.
- Scissors.
- Scotch tape.
- Stapler and staples.